Juan Rios Jr.

juan.jose.rios.jr@gmail.com | (541) 951-0622 | Eugene, OR | github.com/johnriverz | thejuanrios.com

Recent bilingual graduate with a Bachelor's Degree in Computer Science seeking a job as a Software Developer. I am eager to apply my skills and experience to contribute to innovative, secure, and efficient software.

Education

Bachelor of Science in Computer Science, Minor in Spanish June 2024 Eugene, OR University of Oregon **Relevant Coursework**: Applied Cryptography, Computer Networking, Computer & Network Security, Data Structures & Algorithms, Game Programming, Operating Systems, Secure Software Development, Systems & Security Administration Activities: UO Cybersecurity Club, UO Eugene Luks Programming Competition Spring 2022

Skills

Languages: C#, Java, Python, JavaScript, TypeScript, HTML5/CSS, SQL **Frameworks/Libraries:** React, .NET, Blazor, Node.js Cloud Technologies: Microsoft Azure, Docker Tools: Docker, Unity 3D, JSON, Git Methodologies: Agile (Scrum, Kanban), Unit Testing (TDD), CI/CD

Work Experience

IT Student Support Technician

University of Oregon Information Services

- Managed and resolved 15+ weekly technical support tickets using TeamDynamix, exceeding customer satisfaction goals by 10%.
- Imaged, configured, and set up 50+ Apple and Windows workstations, ensuring seamless integration with UO management tools such as Active Directory, MECM, and JAMF.
- Identified and documented recurring technical issues in Confluence, improving team efficiency by 10%.
- Collaborated with cross-functional teams to troubleshoot and resolve complex technical issues.

PROJECTS

Attack of the Lorax: Paul Bunyan's Last Stand | C#, Unity 3D, Git

- Worked in an Agile team environment to deliver a fully functional game.
- Implemented core game mechanics (inventory system, enemy-wave spawner, and sound design) while maintaining code quality through regular team reviews.
- Improved user experience through iterative playtesting sessions and feedback implementation.

System & Security Administration Handbook | Rocky Linux, ZFS, NFS, Suricata, Ansible, VirtualBox

- Created comprehensive documentation for system administration and security hardening procedures on a Rocky Linux 9 machine.
- Implemented secure networking configurations and intrusion detection systems.
- Developed automated deployment scripts using Ansible for consistent system configurations.

CanvasPlusPlus | JavaScript, HTML, CSS, Git

- Co-developed a Canvas Chrome extension with secure API integration to improve student workflow efficiency.
- Implemented CORS Anywhere proxy to fetch user data.
- Collaborated with team members to create comprehensive technical documentation.

Eugene, OR

Feb. 2023 - Sept. 2024